



MUSIC

YEAR

11

Autumn Term

Complete AoS 4

Fusion and bhangra. Recap Africa.
AoS 1: Further analysis of Badinerie
COMPOSITION
Review and hand in of free comp
Introduce composition to a brief
PERFORMING
Solo recordings final
Mock ensemble recordings

Spring Term

Study AoS 2 Music for Ensemble. Study AoS 3 Film Music; The use of Special Effects in film music
COMPOSITION
Review and hand in Composition to a brief
PERFORMING
Final ensemble recordings

Summer Term

Final revision and preparation for the listening exam

Autumn Term

Elements of music
Music Theory development. Coverage of Musical Periods. Intro to AoS1: Forms & Devices with terminology. Study Badinerie by J.S.Bach
AoS 4: Popular Music
Appraising; more challenging aural and theory work
Introduction to Africa: Toto (released 1982)
COMPOSITION
Basics of composing and musical software
PERFORMING
Ensemble practice. Solo performances should be discussed individually with students

Summer Term

AoS 3: Film Music

Film Music composing tasks
The relationship between the story and the music. Consolidation of set works from this academic year
COMPOSITION
'Free' Composition
PERFORMING
Solo and ensemble. Mock performances to take place

Spring Term

AoS 2: Music for Ensemble and AoS 1: Form and Structure

Compose using chords & melody
Develop aural skills to identify elements
COMPOSITION
'Free' Composition
PERFORMING
Solo Performances

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Unit 3: Advanced Film Music and composition

Students will know and understand some of the purposes of film music and understand how theme songs lead to the popularity of films and film music. Aurally identify a range of different types of film music to match a suitable film genre. Use storyboards and/or cue sheets to plan a film music soundtrack and be able to apply simple composition techniques to create a atmosphere / emotion

Unit 4: Introduction to songwriting

Students will identify different musical features in different arrangements of a popular song. Understand the importance of form and structure and the typical chord progression used in a Popular Song. Compose as part of a group, part of a popular song such as a chorus with some sense as to how the different textural layers fit together and applying the four chord structure

Unit 5: Band skills - advanced performance

Students will demonstrate secure ensemble and rehearsal skills. Work cooperatively as part of a group and make decisions related to the dimensions of the music to enhance the overall performance. Students will show competent skills on their chosen instrument and will perform with a sense of style and good accuracy and fluency

Unit 2: Minimalism

Students will understand basic features of minimalist techniques such as repetition. Perform and compose a basic ostinato motif and adjust to create a new pattern. Aurally identify and understand basic minimalist techniques such as repetition and looping and recognise certain sounds as electronic/synthesised

Unit 1: Blues Music

Students will recognise Blues music as distinct from other genres/styles of music and identify some features of Blues. Perform a bass line using the single notes of C, F & G to the 12-Bar Blues chord sequence. Improvise using some of the notes of the blues scale. Perform either the bass line or chords and improvise using the notes of the blues scale in a group performance.

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Unit 4: Off-beat – Exploring Reggae

Students will explore and identify the different textural layers in Reggae music including bass riffs, chords and melodic hooks. They will take part in a Reggae performance showing a clear sense of style

Unit 5: Music Technology focus – music for video games

Students will describe basic points within a game when music is used. They will create a basic character motif with some awareness in the sense of style. Create and present an original piece of computer or video game music containing some basic sound effects and a character motif

Unit 3: Form & Structure in music

Students will identify how different types of music structure can make it easier for the listener to remember musical material. Understand basic musical forms and structures. Perform and create simple pieces within given musical structures using pitch note letter names. Identify repetition and recurring sections when listening to a range of music from different times and places

Unit 2: Advanced Keyboard - simple chords and melodies

Students will explore performance pieces requiring extended hand position and inclusion of the left hand playing simple chords with accuracy and fluency. They will be able to identify notes of the treble clef with confidence

Unit 1: Exploring rhythm and pulse through Samba

Students will explore a variety of different rhythms and understand their importance in Samba music and be able to play simple and more complex rhythms in a group

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Unit 4: Instruments of the orchestra

Students will be introduced to orchestral instruments and will take part in a whole class orchestra performance. They will understand the role of the conductor and experience what it is like to play in an orchestral set-up. This unit also gives instrumental players the opportunity to use their own instruments.

Unit 5: Introduction to band skills Guitar/Ukulele

Students will learn and understand the layout of the instrument and be able to play a simple chords / riff in time with others

Unit 6: Descriptive Music

Students will understand how music can enhance a film and know the basic techniques used in film music to create an atmosphere and apply these in a simple way to composition

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Unit 3: Keyboard skills – Introduction to note reading

Students will learn basic keyboard skills such as the five finger position and the layout of the keyboard and be able to play simple pieces. Know basic keyboard technique including 5-finger position and be able to perform a range of pieces reading some of the notes of the treble clef

Unit 2: Soundscapes

Students will explore practically the dimensions of music to develop knowledge of how they can be used to create an atmosphere. Combine the dimensions of music to create an intended effect through practical exploration focusing on tempo, texture and timbre

Unit 1: Dimensions of music through performance

Students will describe how dimensions of Music are used when listening to and appraising a wide range of music. Consider how these dimension are applied in performance work